College of Computer, Mathematical and Natural Sciences

## Computer Science - Quantum Information ${ }_{\text {Effective fall } 2022}$

This is a curriculum tracking sheet, not an official audit

Name
UID
Date Entered Major $\qquad$ Second degree/major $\qquad$ Is CMNS your primary major? Y N

| General Education Requirements |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: |
| Fundamental Studies |  |  |  |  |
| Requirement | Course | Credits | Completed? |  |
| AW | Academic Writing |  | 3 |  |
| PW | Professional Writing |  | 3 |  |
| OC | Oral Communication |  | 3 |  |
|  |  |  |  |  |
| Requirement | Course | Credits | Completed? |  |
| NL | Natural Science with Lab |  | 4 |  |
| NS | Natural Science |  | 3 or 4 |  |
| HS | History and Social Sciences |  | 3 |  |
| HS | History and Social Sciences |  | 3 |  |
| HU | Humanities |  | 3 |  |
| HU | Humanities |  | 3 |  |
| SP | Scholarship in Practice (non-major) |  | 3 |  |
| SP | Scholarship in Practice (non-major) |  |  |  |


| Major Requirements |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Lower Level Requirements (Must pass with a grade of C- or higher) |  |  |  |  |  |
| Tite | Course | Credits | Completed? |  |  |
| Calculus I | MATH 140 | 4 |  |  |  |
| Calculus II | MATH 141 | 4 |  |  |  |
| Object-Oriented Programming I | CMSC 131 or CMSC 141 | 4 |  |  |  |
| Programming with Purpose I: Data-Centric Computing | CMSC 132 or CMSC 142 | 4 |  |  |  |
| Object-Oriented Programming II | CMSC 216 | 4 |  |  |  |
| Programming with Purpose II: Data Structures and Algorithms | CMSC 250 | 4 |  |  |  |
| Introduction to Computer Systems | CMSC 330 | 3 |  |  |  |
| Discrete Structures | CMSC 351 | 3 |  |  |  |
| Organization of Programming Languages | STAT 4XX | 3 |  |  |  |
| Algorithms | MATH 240 or MATH 341 or |  |  |  |  |
| STAT 4xx (w/ MATH 141 prerequisite) | 4 |  |  |  |  |
| Linear Algebra course |  |  |  |  |  |


| Upper Level Courses (Must pass with a grade of C- or higher) <br> Students must fulfill their computer science upper level course requirements from at least 3 areas |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: |
| Required: | Course | Credits | Completed? |  |
| Introduction to Quantum Computing * | CMSC 457 | 3 |  |  |
| Introduction to Quantum Technology * | PHYS 467 | 3 |  |  |

Select four courses from the distributive areas. Two of those four courses must fall in two separate | $\begin{array}{c}\text { Select four courses from the distributive areas. Two of those fo } \\ \text { areas outside of Area } 4 .\end{array}$ |
| :--- |

| Upper Level Concentration |  |  |  |
| :--- | :--- | :--- | :---: |
|  |  |  |  |
| Students must complete a minimum of 12 credit hours of $300-400$ level courses in one <br> discipline outside of Computer Science with an average grade of C- or higher. No course that <br> is in, or cross-listed as, CMSC may be counted in this requirement. Only 1 independent study <br> or experiential learning course may be used. Students who are pursuing a minor or a second <br> major can use those credits in this area. |  |  |  |
| Course | Credits | Completed? |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |


| Elective Credits |  |  |
| :--- | :--- | :--- |
| Students must take enough elective courses in any discipline(s) they choose to reach the <br> total number of 120 credits required for graduation. Students who are pursuing a minor <br> or a second major can use those credits in this area. |  |  |
| Course | Credits | Completed? |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |


| Area 1: Systems | Course | Credis | Completed? |
| :---: | :---: | :---: | :---: |
| Computer Systems Architecture | CMSC 411 | 3 |  |
| Operating Systems * | CMSC 412 | 4 |  |
| Computer and Network Security | CMSC 414 | 3 |  |
| Introduction to Parallel Computing | CMSC 416 | 3 |  |
| Computer Networks | CMSC 417 | 3 |  |
| Real World Computer Security | CMSC 4981 | 3 |  |
| Area 2: Information Processing | Course | Credits | Completed? |
| Bioinformatic Algorithms and Methods | CMSC 402 | 3 |  |
| Data Structures | CMSC 420 | 3 |  |
| Introduction to Artificial Intelligence | CMSC 421 | 3 |  |
| Introduction to Machine Learning * | CMSC 422 | 3 |  |
| Bioinformatic Algorithms, Databases and Tools | CMSC 423 | 3 |  |
| Database Design | CMSC 424 | 3 |  |
| Computer Vision * | CMSC 426 | 3 |  |
| Computer Graphics * | CMSC 427 | 3 |  |
| Introduction to Natural Language Processing * | CMSC 470 | 3 |  |
| Introduction to Data Visualization (Area 2 OR Area 3) | CMSC 471 | 3 |  |
| Area 3: Software Engineering and Programming Languages | Course | Credit | Completed? |
| Introduction to Compilers | CMSC 430 | 3 |  |
| Programming Language Technologies and Paradigms | CMSC 433 | 3 |  |
| Introduction to Human-Computer Interaction | CMSC 434 | 3 |  |
| Software Engineering * | CMSC 435 | 3 |  |
| Programming Handheld Systems | CMSC 436 | 3 |  |
| Introduction to Data Visualization (Area 2 OR Area 3) | CMSC 471 | 3 |  |
| Area 4: Theory | Course | Credis | Completed? |
| Design and Analysis of Computer Algorithms | CMSC 451 | 3 |  |
| Elementary Theory of Computation | CMSC 452 | 3 |  |
| Algorithms for Data Science * | CMSC 454 | 3 |  |
| Cryptology | CMSC 456 | 3 |  |
| Introduction to Computational Game Theory | CMSC 474 | 3 |  |
| Area 5: Numerical Analysis | Course | Credits | Completed? |
| Computational Methods * | CMSC 460 or CMSC 466 | 3 |  |
| Introduction to Numerical Analysis * |  |  |  |

- Indicates the course has unique prerequisites

| Upper Level Elective Courses (Must pass with a grade of C- or higher) |  |  |  |
| :---: | :---: | :---: | :---: |
| Select 3 credits from CMSC 300- or 400-level courses (not eligible CMSC330 \& CMSC351) |  |  |  |
| Title | Course | Credits | Completed? |
|  |  |  |  |

