

College of Computer, Mathematical and Natural Sciences

56	Computer Science Effective Spring 2023		This is a curriculum tracking sheet, not an official audit	
	Name		UID	
	Date Entered Major	Second degree/major	Is CMNS first major? Y	١

	General Education	Requirements		
	Fundamenta	l Studies		
Requi	rement	Course	Credits	Completed?
AW	Academic Writing (before 30 credits)		3	
PW	Professional Writing (after 60 credits)		3	
ос	Oral Communication		3	
	Distributive	Studies		
Requi	rement	Course	Credits	Completed?
NL	Natural Science with Lab		4	
NS	Natural Science		3 or 4	
HS	History and Social Sciences		3	
HS	History and Social Sciences		3	
HU	Humanities		3	
HU	Humanities		3	
SP	Scholarship in Practice (non-major)		3	
SP	Scholarship in Practice (non-major)		3	
	I-Serie	es		
	Overlap with Distributive St	tudies and/or I-Series		
Requi	rement	Course	Credits	Completed?
IS	I-Series			
IS	I-Series			
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	Can overlap with Distribution	ve Studies or I-Series		
Requi	rement	Course	Credits	Completed?
UP	Understanding Plural Societies			
UP o	r Understanding Plural Societies or Cultural Competence			

Upper Level Concentration	
Students must complete a minimum of 12 credit hours of 300 - 400 level courses in on-	e di

Students must complete a minimum of 12 credit hours of 300 - 400 level courses in one discipline outside of Computer Science. No course that is in, or cross-listed as, CMSC may be counted in this requirement. Only 1 independent study or experiential learning course may be used. Students who are pursuing a minor or a second major can use those credits in this area. Consult with your academic advisor to ensure each course you plan to take will satisfy this area.

Course	Credits	Completed?

Elective Credits
Students must take enough elective courses in any discipline(s) they choose to reach the total number of 120 credits required for graduation. Students who are pursuing a minor or a second major can use those credits in this area.

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Course	Credits	Completed?

Major Requirements						
Lower Level Requirements (Must pass with a grade of C- or higher)						
Title	Course	Credits	Completed?			
Calculus I	MATH 140	4				
Calculus II	MATH 141	4				
Object-Oriented Programming I	CMSC 131 or	4				
Programming with Purpose I: Data-Centric Computing	CMSC 141					
Object-Oriented Programming II	CMSC 132 or	4				
Programming with Purpose II: Data Structures and Algorithms	CMSC 142					
Introduction to Computer Systems	CMSC 216	4				
Discrete Structures	CMSC 250	4				
Organization of Programming Languages	CMSC 330	3				
Algorithms	CMSC 351	3				
STAT 4xx with MATH 141 prerequisite	STAT 4XX	3				
MATH/AMSC/STAT xxx with MATH 141 prerequisite		3/4				

Upper Level Courses (Must pass with a grade of C- or higher)					
Select 5 courses from at least 3 of the following areas with no more than 3 courses in a given area					
Area 1: Systems	Course	Credits	Completed?		
Computer Systems Architecture	CMSC 411	3			
Operating Systems *	CMSC 412	4			
Computer and Network Security	CMSC 414	3			
Introduction to Parallel Computing	CMSC 416	3			
Computer Networks	CMSC 417	3			

Area 2: Information Processing	Course	Credits	Completed?
Data Structures	CMSC 420	3	
Introduction to Artificial Intelligence	CMSC 421	3	
Introduction to Machine Learning *	CMSC 422	3	
Bioinformatic Algorithms, Databases and Tools	CMSC 423	3	
Database Design	CMSC 424	3	
Computer Vision *	CMSC 426	3	
Computer Graphics *	CMSC 427	3	
Introduction to Natural Language Processing *	CMSC 470	3	
Introduction to Data Visualization (Area 2 OR Area 3)	CMSC 471	3	

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Area 3: Software Engineering and Programming Languages	Course	Credits	Completed?
Introduction to Compilers	CMSC 430	3	
Programming Language Technologies and Paradigms	CMSC 433	3	
Introduction to Human-Computer Interaction	CMSC 434	3	
Software Engineering *	CMSC 435	3	
Programming Handheld Systems	CMSC 436	3	
Introduction to Data Visualization (Area 2 OR Area 3)	CMSC 471	3	

Area 4: Theory	Course	Credits	Completed?
Design and Analysis of Computer Algorithms	CMSC 451	3	
Elementary Theory of Computation	CMSC 452	3	
Algorithms for Data Science	CMSC 454	3	
Cryptology	CMSC 456	3	
Introduction to Quantum Computing	CMSC 457	3	
Introduction to Computational Game Theory	CMSC 474	3	

Area 5: Numerical Analysis	Course	Credits	Completed?
Computational Methods *	CMSC 460 or	2	
Introduction to Numerical Analysis *	CMSC 466	3	

^{*} Indicates the course has unique prerequisites

Upper Level Elective Courses (Must pass with a grade of C- or higher) Select 6 credits from CMSC 300- or 400-level courses (not eligible CMSC330 & CMSC351)				