

## College of Computer, Mathematical and Natural Sciences

Computer Science - Quantum Information Effective Fall 2022

This is a curriculum tracking sheet, not an official au

Date Entered Major\_\_\_\_\_ Second degree/major\_\_\_\_

Name

\_\_\_\_\_ UID\_\_\_\_

\_\_\_\_\_ Is CMNS your primary major? Y N

	General Education Requirements					
Fundamental Studies						
Requirement Course Credits				Completed?		
AW	Academic Writing		3			
PW	Professional Writing		3			
ос	Oral Communication		3			
	Distributiv	e Studies				
Requ	irement	Course	Credits	Completed?		
NL	Natural Science with Lab		4			
NS	Natural Science		3 or 4			
HS	History and Social Sciences		3			
нs	History and Social Sciences		3			
HU	Humanities		3			
HU	Humanities		3			
SP	Scholarship in Practice (non-major)		3			
SP	Scholarship in Practice (non-major)		3			
	I-Ser	ies				
	Overlap with Distributive	Studies and/or I-Series				
Requ	irement	Course	Credits	Completed?		
IS	I-Series					
IS	I-Series					
	Diversity					
Can overlap with Distributive Studies or I-Series						
Requ	irement	Course	Credits	Completed?		
UP	Understanding Plural Societies					
UP	Understanding Plural Societies					
or	CC Cultural Competence					

Gen Ed Mathematics (MA) and Analytic Reasoning (AR) are satisfied by major requirements.

Upper Level Concentration				
Students must complete a minimum of 12 credit hours of 300 - 400 level courses in one discipline outside of Computer Science with an average grade of C- or higher. No course that is in, or cross-listed as, CMSC may be counted in this requirement. Only 1 independent study or experiential learning course may be used. Students who are pursuing a minor or a second major can use those credits in this area.				
Course	Credits	Completed?		

Elective Credits Students must take enough elective courses in any discipline(s) they choose to reach the total number of 120 credits required for graduation. Students who are pursuing a minor or a second major can use those credits in this area.			

Major Requirements Lower Level Requirements (Must pass with a grade of C- or higher)			
Calculus I	MATH 140	4	
Calculus II	MATH 141	4	
Object-Oriented Programming I	CMSC 131	4	
Object-Oriented Programming II	CMSC 132	4	
Introduction to Computer Systems	CMSC 216	4	
Discrete Structures	CMSC 250	4	
Organization of Programming Languages	CMSC 330	3	
Algorithms	CMSC 351	3	
STAT 4xx (w/ MATH 141 prerequisite)	STAT 4XX	3	
Introduction to Linear Algebra	MATH 240	4	

Upper Level Courses (Must pass with a grade of C- or higher)			
Students must fulfill their computer science upper level course requirements from at least 3 areas			
Required:	Course	Credits	Completed?
Introduction to Quantum Computing *	CMSC 457	3	
Introduction to Quantum Technology *	PHYS 467	3	

Select four courses from the distributive areas. Two of those four courses must fall in two separate areas outside of Area 4.			
Area 1: Systems	Course	Credits	Completed?
Computer Systems Architecture	CMSC 411	3	
Operating Systems *	CMSC 412	4	
Computer and Network Security	CMSC 414	3	
Introduction to Parallel Computing	CMSC 416	3	
Computer Networks	CMSC 417	3	
Real World Computer Security	CMSC 498I	3	
Area 2: Information Processing	Course	Credits	Completed?
Bioinformatic Algorithms and Methods	CMSC 402	3	
Data Structures	CMSC 420	3	
Introduction to Artificial Intelligence	CMSC 421	3	
Introduction to Machine Learning *	CMSC 422	3	
Bioinformatic Algorithms, Databases and Tools	CMSC 423	3	
Database Design	CMSC 424	3	
Computer Vision *	CMSC 426	3	
Computer Graphics *	CMSC 427	3	
Introduction to Natural Language Processing *	CMSC 470	3	
Introduction to Data Visualization (Area 2 OR Area 3)	CMSC 471	3	
Area 3: Software Engineering and Programming Languages	Course	Credits	Completed?
Introduction to Compilers	CMSC 430	3	
Programming Language Technologies and Paradigms	CMSC 433	3	
Introduction to Human-Computer Interaction	CMSC 434	3	
Software Engineering *	CMSC 435	3	
Programming Handheld Systems	CMSC 436	3	
Introduction to Data Visualization (Area 2 OR Area 3)	CMSC 471	3	
Area 4: Theory	Course	Credits	Completed?
Design and Analysis of Computer Algorithms	CMSC 451	3	
Elementary Theory of Computation	CMSC 452	3	
Algorithms for Data Science *	CMSC 454	3	
Cryptology	CMSC 456	3	
Introduction to Computational Game Theory	CMSC 474	3	
Area 5: Numerical Analysis	Course	Credits	Completed?
Computational Methods * Introduction to Numerical Analysis *	CMSC 460 or CMSC 466	3	

ates the course has unique prerequ \* Indi

Upper Level Elective Courses (Must pass with a grade of C- or higher)				
Select 3 credits from CMSC 300- or 400-level courses (not eligible CMSC330 & CMSC351)				
Title		Course	Credits	Completed?